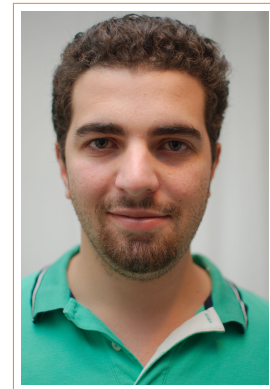


Olivier Gonthier

Web Developer Freelance

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35 years old



Experience

CxM

June – Aug. 2024

Frontend Developer (D3/React/Next), Remote

Creation of a navigable and graphical map.

- Realisation of an interactive map with **D3.js**, using a large volume of data.
- Querying and exposing data with **Cubejs**.
- Integration into a **React / Next** application.

Mercateam

Dec. 2023 – June 2024

Frontend Developer (Vue/GraphQL), Remote

Contribution to the development of a SaaS dedicated to skills management within industrial plants.

- Implementation of new interfaces and new functionalities.
- Involvement in architectural decisions and technical choices.
- Setting up tests with **Vitest**.

Senz

Mar. 2020 – Jul. 2023

CTO / Co-founder (Vue/React/Firebase), Remote

Creation of a Low-Code solution allowing users to convert drawn sketches into usable prototypes, with real data and multiple design extensions.

The infrastructure we designed relies on Machine Learning, SVG manipulations, Firebase stack, VueJS and many Web APIs orchestrated in an original way. Finding solutions to realize impossible ideas have been an incredible journey.

- Setting up the architecture, development of the different application layers
- Main application made with **VueJS**, around a serverless stack using **Firebase**
- prototype generation using **VueJS**, **Angular** or **React**
- Involvement in the overall evolution of the solution

ResterJeune

Sep. 2022 – Jan. 2023

Frontend Developer (React/Stripe), Remote

Contribution to the development of a react web application for elderly persons fitness coaching.

- Addition of pages featuring new payment options and gift vouchers sending.
- Fixing bugs in user navigation flows, improvements in code organization.
- Integration of stripes connexions for handling subscriptions, payments and voucher coupons.

Purée Maison

Jan. – Mar. 2020

Fullstack Developer (PHP/Wordpress/Docker), Remote

Containerization of wordpress themes.

- Setting up a **Docker** image-based testing and delivery pipeline

Modilion

Nov. 2019 – Dec. 2019

Fullstack Developer (Vue/Firebase), Remote

Creation of a progressive web app for a launching startup.

- Creation and organization of the technical stack using **VueJS** and **Firebase**
- Development of the application, web and mobile compatible

Ocus Apr. 2019 – Nov. 2019	Frontend developer (Vue/PHP/Laravel), Remote Contribution to the frontend development of a marketplace dedicated to photographers. <ul style="list-style-type: none"> ○ Participation to the development of the platform ○ Isolation of reusable components ○ Search for testing solutions with Puppeteer and PollyJS ○ Development based on Vuejs, Nuxt, PHP, Laravel ○ Team: Many developers within distributed teams, agile organization
Kilometers.io Jan. 2019 – Apr. 2019	Fullstack developer (Vue/Firebase), Remote Creation of a progressive web app for a launching startup. <ul style="list-style-type: none"> ○ Creation and organization of the technical stack using VueJS and Firebase ○ Development of the application, web and mobile compatible
Genymobile May 2018 – Jan. 2019	Frontend developer (Vue/Node/GraphQL), Remote Contribution to the development of a frontend for a cloud solution. <ul style="list-style-type: none"> ○ Development of new features, improvements in build scripts on a pre-existing front ○ Development of an automated troubleshoot library for WebRTC ○ Setup and fullstack development of a new backoffice interface ○ Setup of unit tests using Jest ○ Development based on Vuejs, Typescript, Node, GraphQL ○ Team: Many developers within distributed teams, agile organization
Raccourci Agency Sep. 2018 – Nov. 2018	Vuejs Trainer, Remote Training on Vuejs through multiple skype call sessions <ul style="list-style-type: none"> ○ Vuejs basics, organization of a SPA project ○ Usage of Vue-router and Vuex ○ Test setup with Jest ○ Guidance on project orientation
FreelanceRepublik Sep. 2016 – May 2018	CTO / Fullstack developpe (Vue/Firebase/Node), Remote Management and development of the FreelanceRepublik.com platform. <ul style="list-style-type: none"> ○ Choice and implementation of the technical stack ○ Development and direction of collaborators ○ Development based on Firebase, Vuejs, Node with a microservice logic
Mediabong Jan. 2016 – Jan. 2017	Java developer (Android), Paris Development of a video advertisement sdk. <ul style="list-style-type: none"> ○ Development based on Google's IMA sdk and VAST specification ○ Team: development conducted alone ○ Environment: Git, Gradle, AndroidStudio
4GMark Mar. 2016 – Sep. 2016	Java developer (Android), Paris Contribution to the development of the 4GMark application. <ul style="list-style-type: none"> ○ Redesign some parts of the app ○ Modernizing of the codebase, Improve tooling around the project ○ Develop new features including login, notifications and push ○ Use of Retrofit, Stetho ○ Team: 5 developers for all platforms ○ Environment: Git, Gradle, AndroidStudio, Crashlytics, Firebase

Deezer	Java developer (Android), Paris
Sep. 2015 – Mar. 2016	<p>Contribution to the development of the Deezer application.</p> <ul style="list-style-type: none"> ○ Help in the development of a new material design UI ○ New UI for the audio player ○ Use of EventBus, Stetho, Glide ○ Team: 14 developers, practice of code reviews ○ Environment: Git, Gradle, AndroidStudio, Crashlytics
CaptainDash	Java developer (Android), Paris
May 2015 – Sep. 2015	<p>Development of an interactive data visualization application.</p> <ul style="list-style-type: none"> ○ Set-up of an architecture based on RxJava ○ Visualisations based on D3.js, integrated through WebViews ○ Use of Retrofit, Butterknife, Retrolambda, EventBus, Stetho ○ Team: development conducted alone, with help of designers and project manager ○ Environment: Git, Gradle, AndroidStudio, Crashlytics
Voyage-SNCF	Java developer (Android), Paris
April 2015	<p>Audit of Voyage-sncf.com Android application</p> <ul style="list-style-type: none"> ○ Analysis of the application from a global point of view: statistics, architecture, tooling ○ Suggestions to modernize the codebase ○ Detection of memory leaks using Eclipse MAT ○ Security review with Androguard and ApkTool ○ Team: Audit conducted alone for a team of 5 developers ○ Environment: Git, Eclipse MAT, Jenkins, Gradle, AndroidStudio
Orange Vallée	Erlang developer, Scrum Master, Paris
Oct. 2014 – Apr. 2015	<p>Development of a XMPP messaging platform written in Erlang, based on MongooselM.</p> <ul style="list-style-type: none"> ○ Development of new features, integration tests included ○ Set up of continuous integration on Jenkins: automated tests and deployments ○ Use of Cowboy, Hackney, Eunit, Lager ○ Team organization with the Scrum Master role ○ Team: 8 people, work with Scrum methodology and code reviews practice ○ Environment: Git, Rebar, Jenkins, Reltool, Vim
Fluo	Java developer (Android), Paris
October 2014	<p>Help a startup to kickstart the development of an Android application.</p> <ul style="list-style-type: none"> ○ Integration of many libraries: EventBus, Retrofit, Butterknife, Robolectric. ○ Team: 3 persons ○ Environment: Git, Gradle, Crashlytics
Orange Vallée	Java developer (Android), Paris
Jan. 2013 – Oct. 2014	<p>Participation in the development of Libon at Orange Vallée, a division dedicated to innovation in Orange. This application allows for instant messaging, VoIP calls and voicemail customization. More informations: http://libon.com.</p> <ul style="list-style-type: none"> ○ Responsibility of account and contacts synchronisation ○ Industrialization and development of integration and unit tests ○ Development of new functionalities ○ Team: 11 persons, work with Scrum methodology and code reviews practice ○ Environment: Git, Maven, Jenkins, Sonar, Crashlytics, IntelliJ
Dexia	Developer Javascript (SenchaTouch), Paris
Oct. 2012 – Dec. 2012	<p>Making of an application mobile prototype based on framework SenchaTouch in 23 days, combining YouTube videos, blog streams, and monitoring of bank funds.</p> <ul style="list-style-type: none"> ○ Use of Youtube API ○ Using SenchaTouch, Javascript, Phonegap, CSS/Sass

Zenika **Consultant and Trainer, Paris**
 July 2012 – Nov. 2013 Java/JEE, web and mobile consultant.
 ○ Writing of trainings supports (HTML5/HTML5 Advanced)
 ○ Trainer Android, Wicket
 ○ Trainer HTML5
 – More than 50 trainees
 – 32 day of training
 – CNRS Toulouse, Orange Lyon, Orange Grenoble, Atos Lille

Zenika **Internship, Paris**
 Jan. 2012 – July 2012 R&D internship.
 ○ Development of a web application to manage a training center. (Wicket, Spring, Hibernate, iText, Maven, Jenkins, Sonar)
 ○ Development of an application on Google App Engine for the diffusion of links between employees. (GAE, Wicket, Maven)
 ○ Research and organization of a competition on the theme of GoogleTV. (Android)
 ○ Creation of a wordpress theme for the association "Fier d'Être Développeur". (HTML, CSS, PHP)

Derichebourg **Android Developer, Paris**
 Jan. 2010 – Jan. 2012 Development of tracking solutions based on NFC (Near Field Communication) and Bluetooth.

Other activities

Teaching

September 2015 **Software Architecture, ESIEA, Paris, 2 days**
 September 2015 **Android, In'Tech INFO, Paris, 2 days**
 2011 – 2014 **Android, Security Master SIS, Paris, 3 days**

Education

2007–2012 **Engineer Degree, ESIEA, Paris**
 Ecole Supérieure d'Informatique Electronique Automatique
 2004–2007 **High School, Saint-Charles, La Réunion**

Skills

Languages

French Mother tongue
English Usual